Synergies in Language Acquisition

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Outline

Introduction

Adaptor grammars for word segmentation

Synergies in learning syllables and words

Synergies learning stress patterns and segmentation

Topic models and identifying the referents of word

Extensions and applications of these models

Conclusion

How can computational models help us understand language acquisition?

- Most computational linguistics research focuses on parsing or learning algorithms
- A computational model (Marr 1982) of acquisition specifies:
 - the input (information available to learner)
 - the output (generalisations learner can make)
 - a model that relates input to output
- This talk compares:
 - staged learning, which learns one kind of thing at a time, and
 - ► joint learning, which learns several kinds of things simultaneously, and demonstrates synergies in acquisition that only joint learners exploit
- We do this by comparing models that differ solely in the kinds of generalisations they can form

Bayesian learning as an "ideal observer" theory of learning

$$\underbrace{ \begin{array}{ccc} \underline{P(Grammar \mid Data)} & \propto & \underline{P(Data \mid Grammar)} & \underline{P(Grammar)} \\ \underline{Posterior} & & \underline{Likelihood} & \underline{Prior} \end{array} }$$

- Likelihood measures how well grammar describes data
- Prior expresses knowledge of grammar before data is seen
 - can be very specific (e.g., Universal Grammar)
 - can be very general (e.g., prefer shorter grammars)
- Prior can also express markedness preferences ("soft universals")
- Posterior is a product of both likelihood and prior
 - a grammar must do well on both to have high posterior probability
- Posterior is a *distribution* over grammars
 - captures learner's uncertainty about which grammar is correct

The acquisition of the lexicon as non-parametric inference

- What has to be learned in order to learn a word?
 - pronunciation (sequence of phonemes)
 - syntactic properties
 - semantic properties (what kinds of things it can refer to)

There are *unboundedly many* different possible pronunciations (and possible meanings?)

- Parametric inference: learn values of a *finite number* of parameters
- Non-parametric inference:
 - possibly infinite number of parameters
 - learn which parameters are relevant as well as their values
- Adaptor grammars use a grammar to generate parameters for learning (e.g., possible lexical items)
 - ▶ builds on *non-parametric hierarchical Bayesian inference*

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Unsupervised word segmentation

- Input: phoneme sequences with sentence boundaries (Brent)
- Task: identify word boundaries, and hence words

```
j www.a.n.t.t.u.s.i.ð.a.b.u.k
ju want tu si ða bok
"you want to see the book"
```

 Ignoring phonology and morphology, this involves learning the pronunciations of the lexical items in the language

Adaptor grammars as non-parametric hierachical Bayesian models

- The trees generated by an adaptor grammar are defined by CFG rules as in a CFG
- A subset of the nonterminals are adapted
- *Unadapted nonterminals* expand by picking a rule and recursively expanding its children, as in a PCFG
- Adapted nonterminals can expand in two ways:
 - by picking a rule and recursively expanding its children, or
 - by generating a previously generated tree (with probability proportional to the number of times previously generated)
- Adaptor Grammars generalise from types rather than tokens at all levels

Unigram adaptor grammar (Brent)

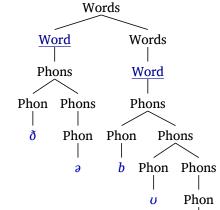
 $\mathsf{Words} \to \mathsf{Word}$

Words \rightarrow Word Words

 $\mathsf{Word} \to \mathsf{Phons}$

 $\mathsf{Phons} \to \mathsf{Phon}$

Phons \rightarrow Phon Phons

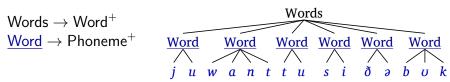


- Word nonterminal is adapted
- \Rightarrow To generate a Word:
 - ▶ select a previously generated Word subtree with prob.

 mathematical mathemat
 - expand using $\underline{\mathsf{Word}} \to \mathsf{Phons}$ rule with prob. $\propto \alpha_{\mathsf{Word}}$ and recursively expand Phons

Unigram model of word segmentation

- Unigram "bag of words" model (Brent):
 - generate a dictionary, i.e., a set of words, where each word is a random sequence of phonemes
 - Bayesian prior prefers smaller dictionaries
 - generate each utterance by choosing each word at random from dictionary
- Brent's unigram model as an adaptor grammar:



- Accuracy of word segmentation learnt: 56% token f-score (same as Brent model)
- But we can construct many more word segmentation models using AGs

Adaptor grammar learnt from Brent corpus

Initial grammar

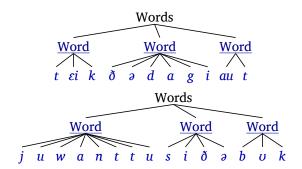
A grammar learnt from Brent corpus

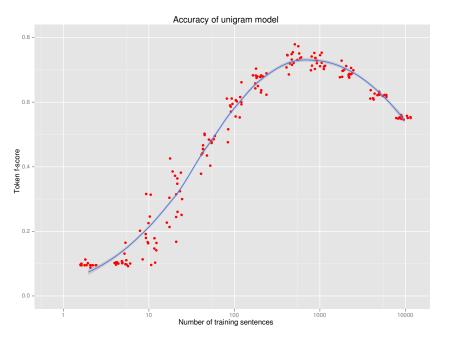
16625	Words $\rightarrow \underline{Word}$ Words	9791	$Words o \underline{Word}$
1575	$\underline{Word} \to Phons$		
4962	$Phons \to PhonPhons$	1575	$Phons \to Phon$
134	$Phon \to D$	41	$Phon \to \textit{G}$
180	$Phon \to \mathcal{A}$	152	$Phon \to E$
460	$\underline{Word} \to (Phons\ (Phon\)$	/) (Phor	(Phon u))
446	$\underline{Word} \to (Phons\;(Phon\;)$	<i>v</i>) (Pho	$ns\;(Phon\;A)\;(Phons\;(Phon\;t)))$
374	$\underline{Word} \to (Phons\ (Phon\ I$	D) (Pho	ns (Phon <i>6</i>)))
372	$\underline{Word} \to (Phons\ (Phon\ d))$	ይ) (Pho	ns (Phon n) (Phons (Phon d)))
			11 / 52

Undersegmentation errors with Unigram model

$$\mathsf{Words} \to \underline{\mathsf{Word}}^+ \qquad \underline{\mathsf{Word}} \to \mathsf{Phon}^+$$

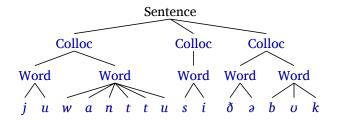
- Unigram word segmentation model assumes each word is generated independently
- But there are strong inter-word dependencies (collocations)
- Unigram model can only capture such dependencies by analyzing collocations as words (Goldwater 2006)





Collocations \Rightarrow Words

$$\begin{array}{c} \mathsf{Sentence} \to \mathsf{Colloc}^+ \\ \underline{\mathsf{Colloc}} \to \mathsf{Word}^+ \\ \underline{\mathsf{Word}} \to \mathsf{Phon}^+ \end{array}$$



- A Colloc(ation) consists of one or more words
- Both Words and Collocs are adapted (learnt)
- Significantly improves word segmentation accuracy over unigram model (76% f-score; \approx Goldwater's bigram model)

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Two hypotheses about language acquisition

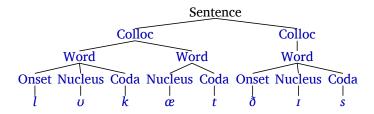
- 1. Pre-programmed staged acquisition of linguistic components
 - ► Conventional view of *lexical acquisition*, e.g., Kuhl (2004)
 - child first learns the phoneme inventory, which it then uses to learn
 - phonotactic cues for word segmentation, which are used to learn
 - phonological forms of words in the lexicon, . . .
- 2. Interactive acquisition of all linguistic components together
 - corresponds to joint inference for all components of language
 - stages in language acquisition might be due to:
 - child's input may contain more information about some components
 - some components of language may be learnable with less data

Synergies: an advantage of interactive learning

- An interactive learner can take advantage of synergies in acquisition
 - partial knowledge of component A provides information about component B
 - partial knowledge of component B provides information about component A
- A staged learner can only take advantage of one of these dependencies
- An interactive or joint learner can benefit from a positive feedback cycle between A and B
- Are there synergies in learning how to segment words and identifying the referents of words?

Jointly learning words and syllables

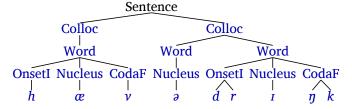
```
\begin{array}{ll} \mathsf{Sentence} \to \mathsf{Colloc}^+ & \underline{\mathsf{Colloc}} \to \mathsf{Word}^+ \\ \underline{\mathsf{Word}} \to \mathsf{Syllable}^{\{1:3\}} & \mathsf{Syllable} \to (\mathsf{Onset}) \; \mathsf{Rhyme} \\ \underline{\mathsf{Onset}} \to \mathsf{Consonant}^+ & \mathsf{Rhyme} \to \mathsf{Nucleus} \; (\mathsf{Coda}) \\ \underline{\mathsf{Nucleus}} \to \mathsf{Vowel}^+ & \underline{\mathsf{Coda}} \to \mathsf{Consonant}^+ \end{array}
```



- Rudimentary syllable model (an improved model might do better)
- With 2 Collocation levels, f-score = 84%

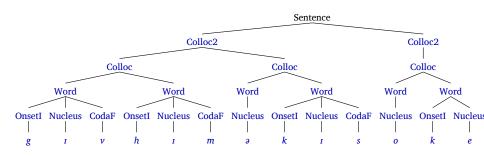
Distinguishing internal onsets/codas helps

```
\begin{array}{lll} {\sf Sentence} \to {\sf Colloc}^+ & {\sf \underline{Colloc}} \to {\sf Word}^+ \\ {\sf \underline{Word}} \to {\sf SyllableIF} & {\sf \underline{Word}} \to {\sf SyllableI} \; {\sf SyllableIF} \\ {\sf \underline{Word}} \to {\sf SyllableI} \; {\sf SyllableIF} & {\sf SyllableIF} \to ({\sf OnsetI}) \; {\sf RhymeF} \\ {\sf \underline{OnsetI}} \to {\sf Consonant}^+ & {\sf RhymeF} \to {\sf Nucleus} \; ({\sf CodaF}) \\ {\sf \underline{Nucleus}} \to {\sf Vowel}^+ & {\sf \underline{CodaF}} \to {\sf Consonant}^+ \\ \end{array}
```



- With 2 <u>Colloc</u>ation levels, not distinguishing initial/final clusters, f-score = 84%
- With 3 <u>Collocation levels</u>, distinguishing initial/final clusters, f-score = 87%

Collocations² \Rightarrow Words \Rightarrow Syllables

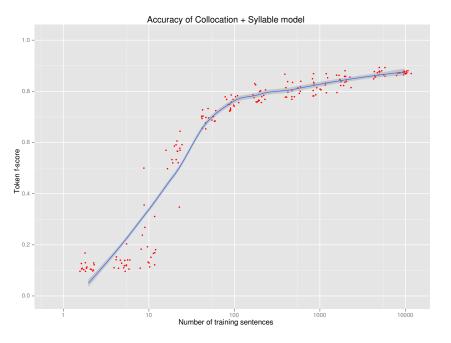


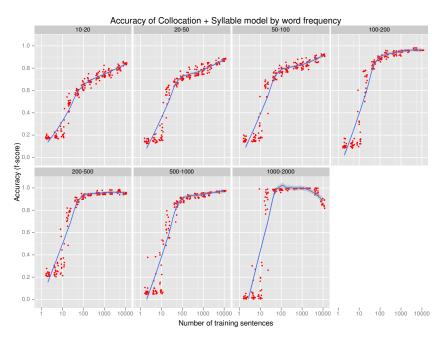
Interaction between syllable phonotactics and segmentation

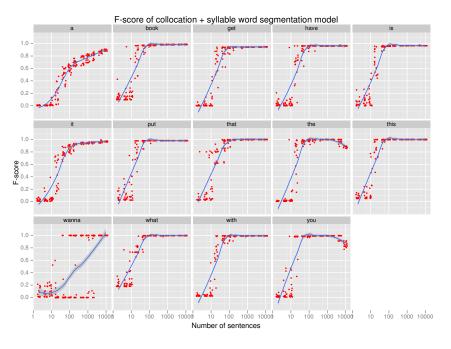
 Word segmentation accuracy depends on the kinds of generalisations the model can learn

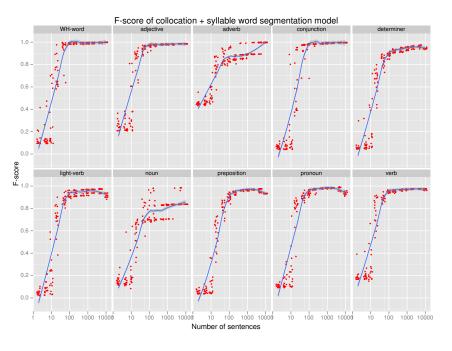
words as units (unigram)			
+ associations between words (collocations)			
+ syllable structure			
+ interaction between			
segmentation and syllable structure	87%		

- Synergies in learning words and syllable structure
 - joint inference permits the learner to explain away potentially misleading generalizations









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Exploiting stress in word segmentation

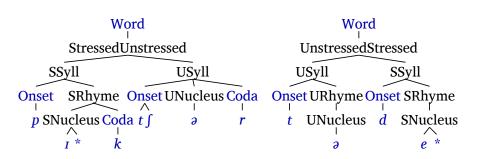
- Stress is the "accentuation of syllables within words"
 - 2-syllable words with initial stress: Glant, PICture, HEAting
 - 2-syllable words with final stress: toDAY, aHEAD, aLLOW
- English has a strong preference for initial stress (Cutler 1987)
 - ightharpoonup 50% of tokens / 85% of types have initial stress
 - \blacktriangleright but: 50% of tokens / 5% of types are unstressed
- Strong evidence that English-speaking children use stress for word segmentation
- Data preparation: stress marked on vowel nucleus

```
j \mathrel{\vartriangle} u \mathrel{\blacktriangle} w \mathrel{\vartriangle} a^* \mathrel{\vartriangle} n \mathrel{\vartriangle} t \mathrel{\blacktriangle} t \mathrel{\vartriangle} u \mathrel{\blacktriangle} s \mathrel{\vartriangle} i^* \mathrel{\gimel} \delta \mathrel{\vartriangle} a \mathrel{\blacktriangle} b \mathrel{\vartriangle} \sigma^* \mathrel{\vartriangle} k "you want to see the book"
```

- c.f. Johnson and Demuth (2010) tone annotation in Chinese
- function words are unstressed (contra Yang and others)

Learning stress patterns with AGs

- Grammar can represent all possible stress patterns (up to 4 syllables)
- Stress pattern probabilities learned jointly with phonotactics and segmentation



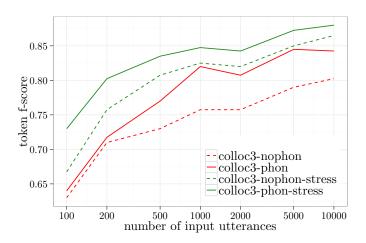
Stress and phonotactics in word segmentation

- Models differ only in kinds of generalisations they can form
 - phonotactic models learn generalisations about word edges
 - stress models learn probability of strong/weak sequences

Model	Accuracy
collocations + syllable structure	0.81
+ phonotactic cues	0.85
+ stress	0.86
+ both	0.88

- Token f-score on the Alex portion of the Providence corpus
- Both phonotactics and stress are useful cues for word segmentation
- ullet Performance improves when both are used \Rightarrow complementary cues for word segmentation

Stress and phonotactics over time



- Joint stress+phonotactic model is best with small data
- Models with either eventually catch up

More on learning stress

- Probability of *initial stress* and *unstressed* word rules rapidly converges on their *type frequencies* in the data
- Consistently underestimates probability of stress-second patterns (true type frequency = 0.07, estimated type frequency = 0.04)
 - stress-second is also problematic for English children
- Probability of word rules with more than one stress approaches zero as data grows
 - ⇒ *Unique stress constraint* (Yang 2004) can be acquired

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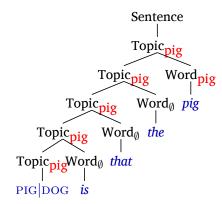
Prior work: mapping words to topics



- Input to learner:
 - word sequence: Is that the pig?
 - ▶ objects in nonlinguistic context: DOG, PIG
- Learning objectives:
 - ▶ identify utterance topic: PIG
 - identify word-topic mapping: $pig \mapsto PIG$

Frank et al (2009) "topic models" as PCFGs

- Prefix sentences with possible topic marker, e.g., PIG|DOG
- PCFG rules choose a topic from topic marker and propagate it through sentence
- Each word is either generated from sentence topic or null topic ∅



- Grammar can require at most one topical word per sentence
- Bayesian inference for PCFG rules and trees corresponds to Bayesian inference for word and sentence topics using topic model (Johnson 2010)

AGs for joint segmentation and topic-mapping

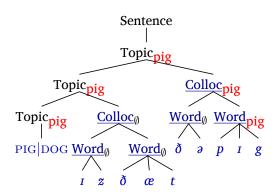
- Combine topic-model PCFG with word segmentation AGs
- Input consists of unsegmented phonemic forms prefixed with possible topics:

PIG DOG 12 ðætðəp 1g

• E.g., combination of *Frank "topic model"* Sentence and unigram segmentation model Topic nio equivalent to Jones et al (2010) Wordnig Topic Topic Word $_{\emptyset}$ p Easy to define other combinations of topic Topicnig Word_∅ models and Topic_{pig} Word∅ æ segmentation models

PIG DOG

Collocation topic model AG



- Collocations are either "topical" or not
- Easy to modify this grammar so
 - at most one topical word per sentence, or
 - at most one topical word per topical collocation

Does non-linguistic context help segmentation?

Model		word segmentation
segmentation	topics	token f-score
unigram	not used	0.533
unigram	any number	0.537
unigram	one per sentence	0.547
collocation	not used	0.695
collocation	any number	0.726
collocation	one per sentence	0.719
collocation	one per collocation	0.750

- Not much improvement with unigram model
 - consistent with results from Jones et al (2010)
- Larger improvement with collocation model
 - most gain with one topical word per topical collocation (this constraint cannot be imposed on unigram model)

Does better segmentation help topic identification?

• Task: identify object (if any) this sentence is about

Model		sentence topic	
segmentation	topics	accuracy	f-score
unigram	not used	0.709	0
unigram	any number	0.702	0.355
unigram	one per sentence	0.503	0.495
collocation	not used	0.709	0
collocation	any number	0.728	0.280
collocation	one per sentence	0.440	0.493
collocation	one per collocation	0.839	0.747

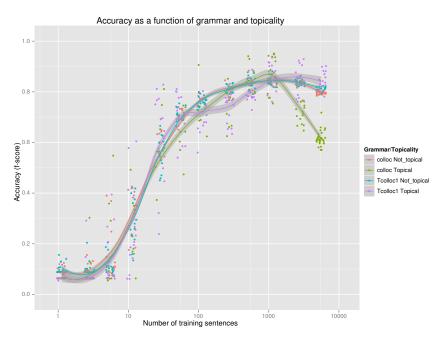
 The collocation grammar with one topical word per topical collocation is the only model clearly better than baseline

Does better segmentation help learning word-topic mappings?

Task: identify head nouns of NPs referring to topical objects
 (e.g. pig → PIG in input PIG | DOG i z ð æ t ð a p i g)

Мо	topical word	
segmentation	topics	f-score
unigram	not used	0
unigram	any number	0.149
unigram	one per sentence	0.147
collocation	not used	0
collocation	any number	0.220
collocation	one per sentence	0.321
collocation	one per collocation	0.636

 The collocation grammar with one topical word per topical collocation is best at identifying head nouns of topical NPs



Summary of jointly learning word segmentation and word-to-topic mappings

- Word to object mapping is learnt more accurately when words are segmented more accurately
 - improving segmentation accuracy improves topic detection and acquisition of topical words
- Word segmentation accuracy improves when exploiting non-linguistic context information
 - incorporating word-topic mapping improves segmentation accuracy (at least with collocation grammars)
- ⇒ There are synergies a learner can exploit when learning word segmentation and word-object mappings

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Social cues and word-topic mapping

- Social interactions are important for early language acquisition
- Can computational models exploit social cues?
 - we show this by building models that can exploit social cues, and show they learns better word-topic mappings on data with social cues than when social cues are removed
 - no evidence that social cues improve word-segmentation accuracy
- Our models learn relative importance of different social cues
 - estimate probability of each cue occuring with "topical objects" and probability of each cue occuring with "non-topical objects"
 - they do this in an unsupervised way, i.e., they are not told which objects are topical
 - ► ablation tests show that *eye-gaze* is the most important social cue for learning word-topic mappings

Function words in word segmentation

- Some psychologists believe children exploit function words in early language acquisition
 - ▶ function words often are high frequency and phonologically simple ⇒ easy to learn?
 - ► function words typically appear in phrase-peripheral positions ⇒ provide "anchors" for word and phrase segmentation
- Modify word segmentation grammar to optionally generate sequences of mono-syllabic "function words" at collocation edges
 - ► improves word segmentation f-score from 0.87 to 0.92
- Model can learn directionality of function word attachment
 - ► Bayes factor hypothesis test overwhelmingly prefers left to right function word attachment in English

Jointly learning word segmentation and phonological alternation

- Word segmentation models so far don't account for phonological alternations (e.g., final devoicing, /t/-deletion, etc.)
 - fundamental operation in CFG is string concatenation
 - no principled reason why adaptor grammars can't be combined with phonological operations
- \bullet Börschinger, Johnson and Demuth (2013) generalises Goldwater's bigram word segmentation model to allow word-final /t/-deletion
 - applied to Buckeye corpus of adult speech
- Current work: incorporate a MaxEnt "Harmony theory" model of phonological alternation

On-line learning using particle filters

- The Adaptor Grammar software uses a batch algorithm that repeatedly parses the data
 - in principle, all the algorithm requires is a source of random samples from the training data
 - ⇒ Adaptor Grammars can be learned on-line
- Particle filters are a standard technique for on-line Bayesian inference
 - a particle filter updates multiple analyses in parallel
- Börschinger and Johnson (2011, 2012) explore on-line particle filter algorithms for Goldwater's bigram model
 - a particle filter needs tens of thousands of particles to approach the Metropolis-within-Gibbs algorithm used for Adaptor Grammars here
 - adding a rejuvenation step reduces the number of particles needed dramatically

Synergy failure: morphology and word

segmentation

- We haven't found a synergy between morphology and word segmentation
 - ▶ failure to find ⇒ non-existence
- Why might we not have found any synergy?
 - no synergies exist:
 - morphological acquisition is largely independent of word segmentation
 - wrong data:
 - child-directed English doesn't contain enough inflectional morphology to be useful
 - ⇒ study languages with richer inflectional morphology
 - wrong models:
 - our models didn't learn morpho-phonology, which plays a big role in English
 - ⇒ extend MaxEnt Harmony-theory models of word segmentation and phonology to include morphology

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Conclusions and future work

- Joint learning often uses information in the input more effectively than staged learning
 - Learning syllable structure and word segmentation
 - Learning word-topic associations and word segmentation
- Do children exploit such synergies in language acquisition?
- Adaptor grammars are a flexible framework for stating non-parametric hierarchical Bayesian models
 - ▶ the accuracies obtained here are the best reported in the literature
- Future work: make the models more realistic
 - extend expressive power of AGs (e.g., incorporating MaxEnt/Harmony-theory components)
 - richer data (e.g., more non-linguistic context)
 - more realistic data (e.g., phonological variation)
 - cross-linguistic research (we've applied our models to French, Sesotho and Chinese)

How specific should our computational models be?

- Marr's (1982) three levels of computational models:
 - computational level (inputs, outputs and relation between them)
 - algorithmic level (steps involved in mapping from input to output)
 - implementation level (physical processes involved)
- Algorithmic-level models are extremely popular, but I think we should focus on computational-level models first
 - we know almost nothing about how hierarchical structures are represented and manipulated in the brain
 - ⇒ we know almost nothing about which data structures and operations are neurologically plausible
 - current models only explain a tiny fraction of language processing or acquisition
 - typically computational models can be extended, while algorithms need to be completely changed
 - ⇒ today's computational models have a greater chance of being relevant than today's algorithms

Why a child's learning algorithm may be nothing like our algorithms

- ullet Enormous differences in "hardware" \Rightarrow different feasible algorithms
- As scientists we need *generic learning algorithms*, but a child only needs a *specific learning algorithm*
 - as scientists we want to study the effects of different modelling assumptions on learning
 - ⇒ we need generic algorithms that work for a range of different models, so we can compare them
 - a child only needs an algorithm that works for whatever model they have
 - ⇒ the child's algorithm might be specialised to their model, and need not work at all for other kinds of models
- The field of *machine learning* has developed many generic learning algorithms: Expectation-maximisation, variational Bayes, Markov chain Monte Carlo, Gibbs samplers, particle filters, . . .

The future of Bayesian models of language acquisition

$$\underbrace{ \begin{array}{ccc} P(Grammar \mid Data) & \propto & \underbrace{P(Data \mid Grammar)}_{\mbox{Likelihood}} & \underbrace{P(Grammar)}_{\mbox{Prior}} \end{array} }$$

- So far our grammars and priors don't encode much linguistic knowledge, but in principle they can!
 - how do we represent this knowledge?
 - how can we learn efficiently using this knowledge?
- Should permit us to empirically investigate effects of specific universals on the course of language acquisition
- My guess: the interaction between innate knowledge and learning will be *richer and more interesting* than either the rationalists or empiricists currently imagine!